

Area: Discover - Parachute games

Year: 2026

Assessor: Mark & Emma Spiller (15.04.2026)

Reviewed by: William Day (19/05/2026)

Hazard	Who Might Be Harmed	Is the Risk Adequately Controlled, or is More Needed	Review and Revision
Trips / Falls & bumps	Young people. Adults	Participants will be supervised at all times during activities. Activities to be placed according to site plan.	
Collisions under parachute during game, head injury	Young people. Adults	Participants never suspended above the ground on the parachute.	
		Controlled games with limited number going underneath the parachute.	
		Clear instructions given for each game by activity leader	
		Many leaders will have First Response training, with additional support from on-site First Aid	
		Any suspicion of head injury to be taken to First Aid tent for further assessment	
		Adults not permitted to take part in games	
Slips & Falls	Young people. Adults	If weather is wet review whether it safe to continue with the activity	
Misuse of equipment, friction burns	Young people. Adults	Leaders to brief all on how to safely hold parachute	
Faulty equipment	Young people. Adults	Leader to check parachute for tears and other hazards before use	
Loss of grip on the parachute - Letting go unexpectedly could cause imbalance, collisions, or balls landing on heads.	Young people. Adults	Young people reminded to hold with two hands where possible. Explain that letting go only happens when leaders say so.	
		Keep parachute movements gentle and controlled.	
		Stop immediately if play becomes overly vigorous.	
Overexertion or fatigue - Repeated lifting may lead to tired arms or frustration.	Young people. Adults	Keep games short and varied. Adults watch for signs of tiredness and adjust as needed.	
		Include rest breaks or seated games	
		Emphasise fun over performance.	
Overexcitement and unsafe behaviour - High energy games may lead to shouting, pulling, or unsafe movements.	Young people. Adults	Set clear expectations before starting (listening, staying in place).	
		Adults model calm, enthusiastic leadership.	
		Stop and reset if Young people become too excited.	
Sensory or emotional discomfort - Some Young people may feel overwhelmed by noise, movement, or group closeness.	Young people. Adults	Participation encouraged but not compulsory.	
		Young people may stand back and watch if needed.	
		Noise kept at a reasonable level.	